



- $\stackrel{\circ}{\sim}$  34 years
- O Chişinău
- in

### Preferences

- Full-time
- In-house
- Hybrid
- Remote

### Languages

- Romanian · Native
- Russian  $\cdot$  Fluent
- English  $\cdot$  Medium

## Skills

- Unity (game development for PC);
- C# (writing and optimizing code);
- Animations in Timeline and Animator;
- Game Physics (working with Character Controller, Input System);
- Audio Integration via Audio Mixer;
- UI Development.

# **Driving licence**

Category: B

Datele de contact sunt contra cost. Detalii aici: https://www.rabota.md/ro/prices/cv

# **Unity Developer**

## About me

- Ability to work in a team and meet deadlines;
- Creative approach to problem-solving;
- Flexibility and eagerness to learn.

## **Desired industry**

• IT, Tech

### **Education: Higher**

### Courses, trainings

Unity Developer C# Graduated in 2024 Organizer: It Step